

YOUTH SYSTEM PLANNING (6-14 YEARS OLD)

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NORTÄLLJE (SWEDEN) JULY 2010

INTRODUCTION



OUR EXPERIENCE

F. C. BARCELONA SCHOOL (6-10 YEARS OLD)



INTRODUCTION

F. C. BARCELONA FOOTBALL ACADEMY (10-21 YEARS OLD)



CATALAN FOOTBALL FEDERATION (12-18 YEARS OLD)



JUSTIFICATION





School

2+2=4

University

STAGES OF THE LEARNING PROCESS







PLANNING CRITERIA

To organise the training content first it is necessary to establish a criterion that allows you to organise it.

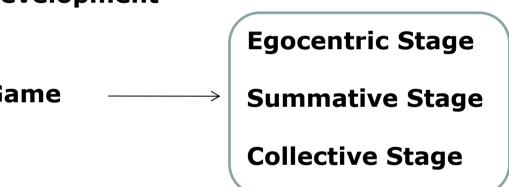
Possibilities:

Player's Biological Development

Sensitive Phases

Understanding the Game

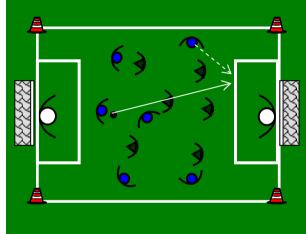
Game Analysis



THE MOST COMMON MISTAKE

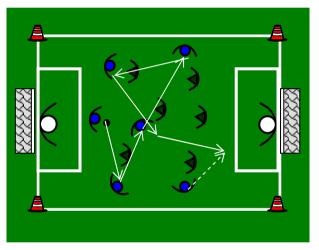
How do we evaluate players?





2-0

Evaluate what has been learnt.



6 correct passes in each attack.

- A. COORDINATION _Learning how to move _Relationship with the ball
- B. PERCEPTION OF SPACE _Learn to look

C. TACTICAL-TECHNICAL CONTENT _Egocentric Stage _Summative Stage _Concepts/ Instructions

D. PLAYING STYLE _Fundamentals / Principles of the Game

COORDINATION



LEARNING HOW TO MOVE

We practice

- Assistance
- Starting and stopping
- Changing direction, etc.

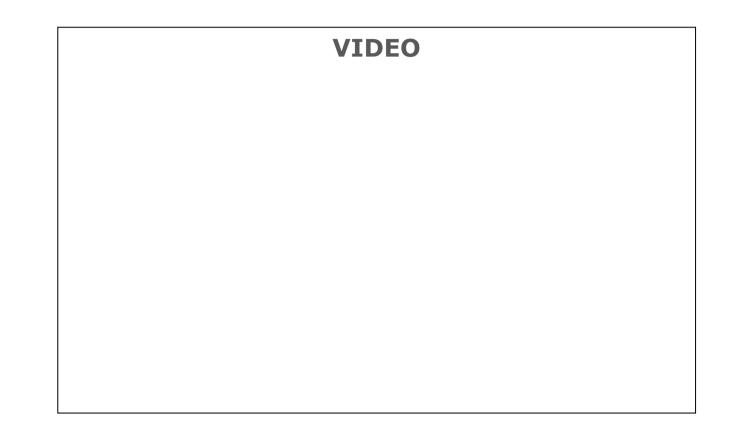
By

- Coordination runs
- Chasing games
- **Concepts / Instructions**
- Frequency in assistance
- Dropping the hip
- Don't run in rings, etc.



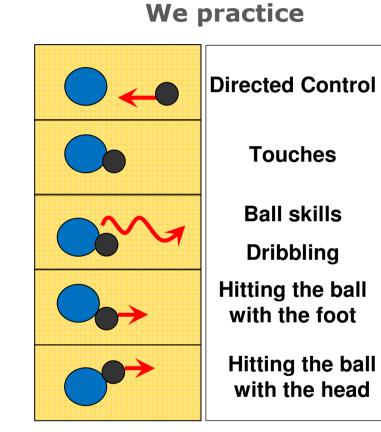
COORDINATION

LEARNING HOW TO MOVE



COORDINATION

RELATIONSHIP WITH THE BALL



By - Skill runs - Skill games

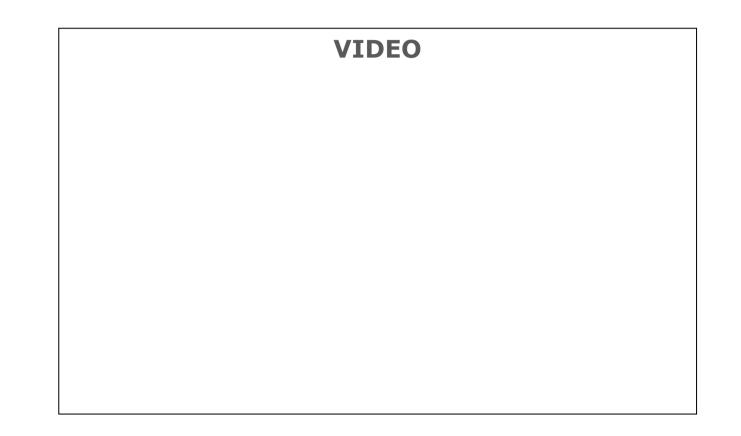
Concepts - According to each skill



SOCCER SERVICES

COORDINATION

RELATIONSHIP WITH THE BALL



COORDINATION

PERCEPTION OF SPACE

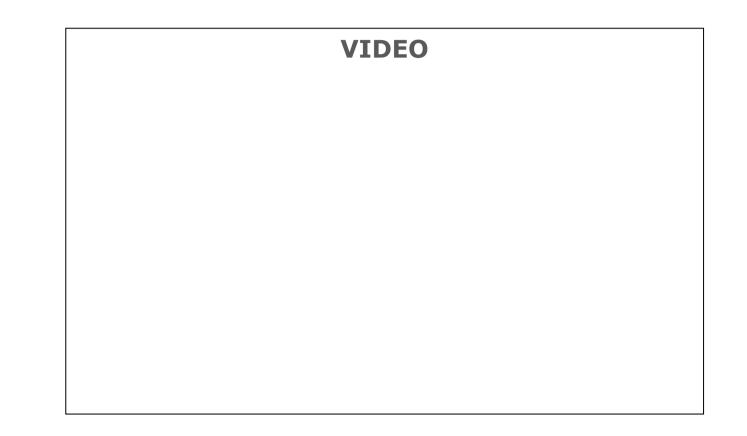


PERCEPTION OF SPACE

PERCEPTION OF SPACE

Body Orientation
and Field of
VisionThings to look out
for in the
immediate area.Things to look out
four in the
distance.Image: Descent of the second optimization optization optimization optimization optimization op

PERCEPTION OF SPACE



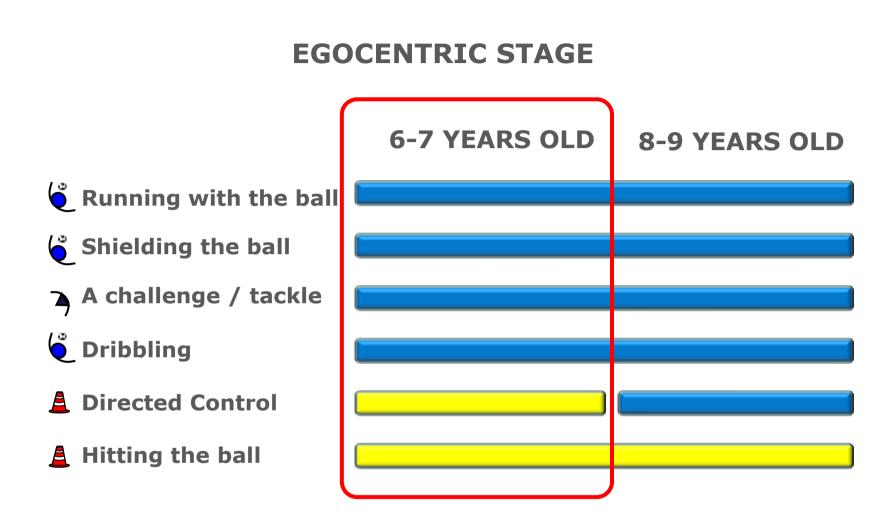
TACTICAL CONTENT I TECHNICAL

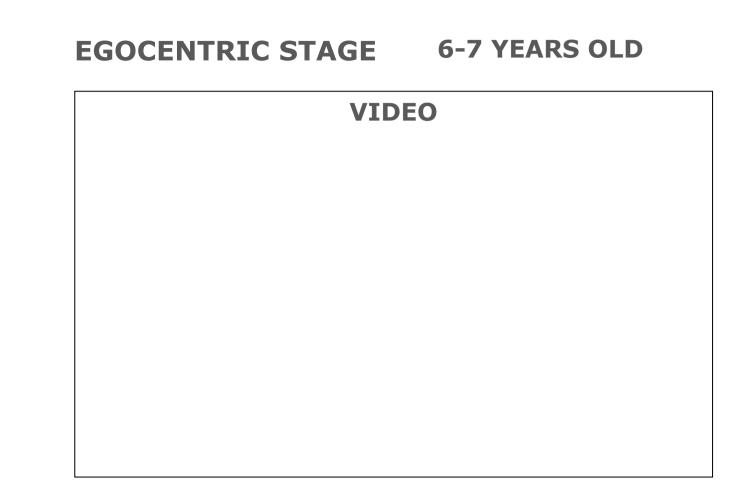


TACTICAL CONTENT TECNICAL

EGOCENTRIC STAGE

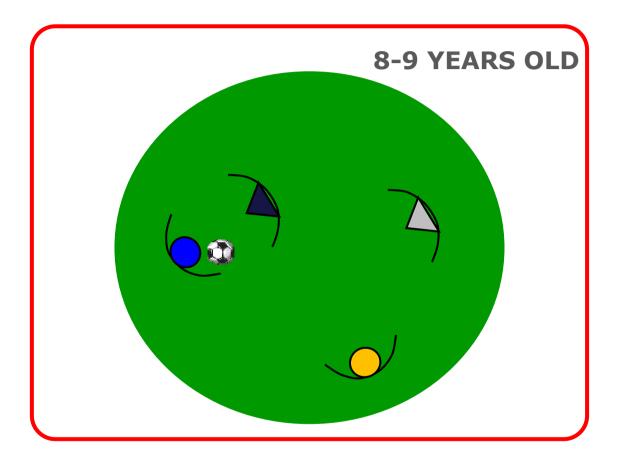






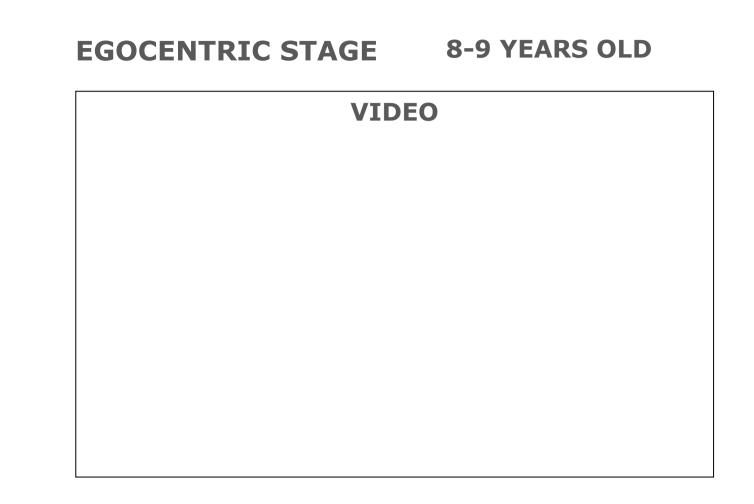


EGOCENTRIC STAGE



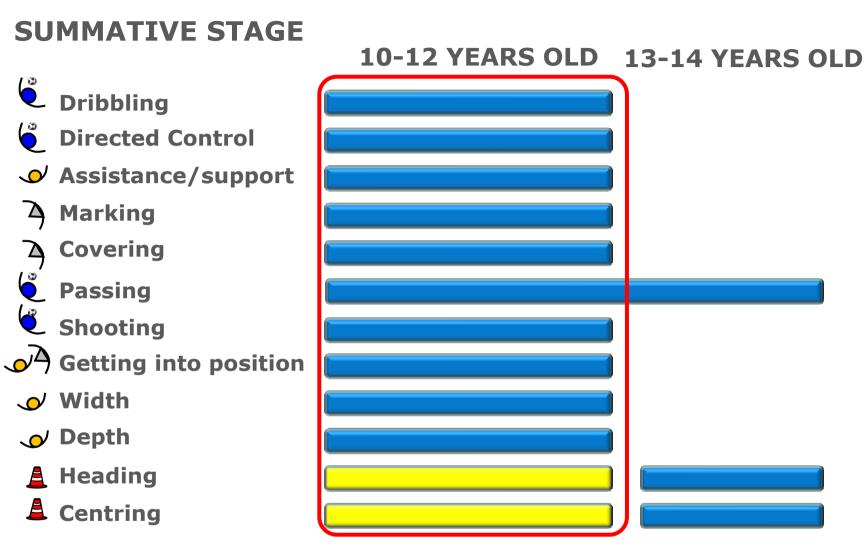
EGOCENTRIC STAGE



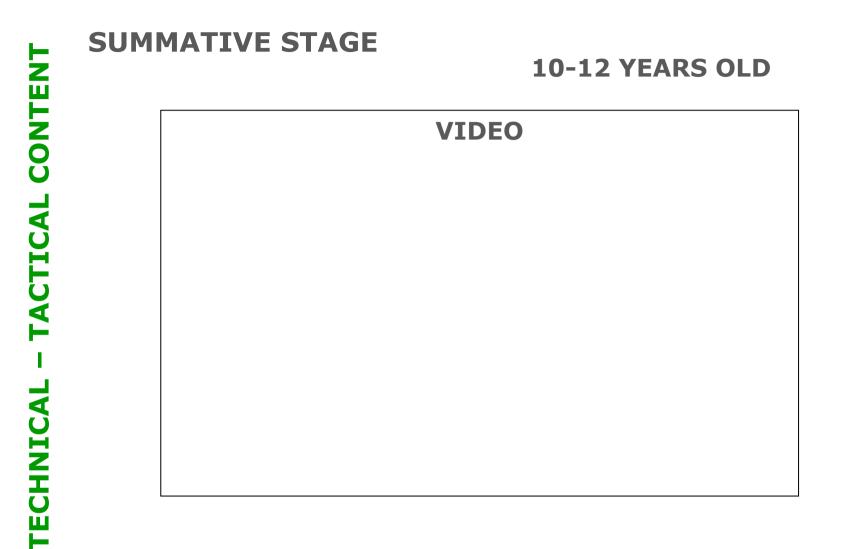




SUMMATIVE STAGE 10-12 YEARS OLD \mathbf{a}



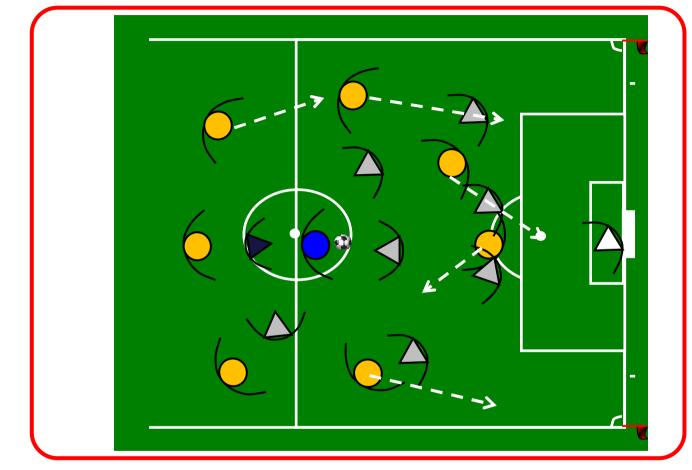
SOCCER SERVICES



TACTICAL CONTENT TECHNICAI

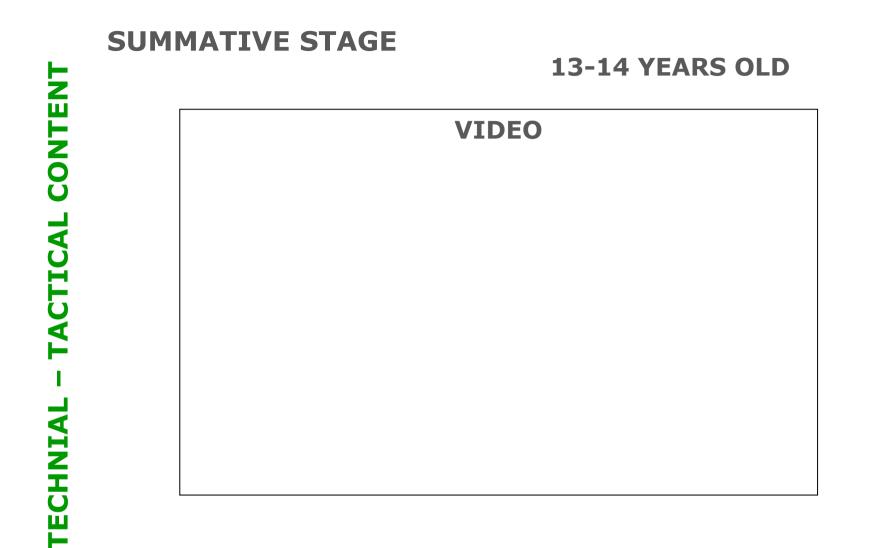


13-14 YEARS OLD



SUMMATIVE STAGE

	10-12 YEARS OLD	13-14 YEARS OLD
Passing Heading		
Centring		
Creating Space		
 Occupying Space Individual Pressure 	9	
A Doubling Back to D		



CONCEPTS / INSTRUCTIONS

Example

-			
	1	Make the marker lose sight of the ball and/or our position.	
	2	Use feints of two supports or more.	
Losing a Marker 3		Create space by moving initially in the opposite direction to the area in which we want to receive the ball.	
	4		

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PLAYING STYLE



FUNDAMENTALS / PRINCIPLES OF THE GAME

- The players must understand and adhere to the playing style of the TEAM / CLUB they are playing for as it may be different in character to other teams and clubs.

- The players should bring all the skills they have learnt to the game, knowing when to apply them according to the *principles of the game* (Fundamentals) of the TEAM.

PLAYING STYLE

WWW.SOCCERSERVICES.NET

THANK YOU FOR YOUR ATTENTION

